

STDs The Card Game

Goal:

The goal of the game is to have each of your 4 characters catch 4 different STDs.

Setup:

Each player starts with your 4 characters. For each character, assemble a deck with 2 STD cards (must be the same), 4 condom cards, and 4 "No outcome" cards and place that deck under the character, so that each character has only one of the 4 STDs. This deck is called the character's arsenal.

Shuffle the primary deck (consisting of risk, protection, and the remaining condom cards). Each player draws 5 cards from it.

Gameplay:

During each turn, you first draw a card from the deck. Then either play a card from your hand or discard one.

You may then attempt to spread an STD between your characters by having a sexual encounter. Choose two of your characters and shuffle their arsenals. Reveal the top card of each arsenal, and resolve them separately. If it is a condom or "No outcome," place it out of play. If it is an STD, place a copy of the same STD (from out of play) in the other participant's arsenal (spreading the STD) and shuffle it back into the arsenal.

Your turn is over now. If each of your characters' arsenals contain at least 4 different STDs, you win the game.

Playing cards:

Risk and protection cards are played and immediately discarded. If you play a condom card from your hand, you may place it in any character's arsenal (yours or your opponent's).

Discards:

Discarding an STD or "No outcome" card is understood to mean "place the card out of play" whereas discarding any other card places it into a common discard pile. This pile is shuffled into a new deck when the deck is exhausted.

Advanced play:

For advanced play, you may wish to obey the "Gender/Orientation" distinctions on the character cards (i.e. straight males may only have sexual encounters with straight or bisexual females). If this is the case, ensure that each player receives one heterosexual male, one heterosexual female, one bisexual (of either gender), and one homosexual (same gender as the bisexual). This is customizable by players, if so desired.

Notes:

At any time, you may check any of your characters' arsenals. However, you may not look through any opponents' characters' arsenals.

All players share a single deck, drawing from it at the beginning of their turn.

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Character: Name: Bob Gender: Male Orientation: Straight	Character: Name: Alice Gender: Female Orientation: Straight	Character: Name: John Gender: Male Orientation: Straight	Character: Name: Jean Gender: Female Orientation: Straight
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Character: Name: Albert Gender: Male Orientation: Bisexual	Character: Name: Alisa Gender: Female Orientation: Bisexual	Character: Name: Wilbur Gender: Male Orientation: Gay	Character: Name: Jennifer Gender: Female Orientation: Gay
STD Crabs	STD Crabs	STD Crabs	STD Crabs
STD Crabs	STD Crabs	STD Crabs	STD Crabs
STD Crabs	STD Crabs	STD Gonorrhea	STD Gonorrhea
STD Gonorrhea	STD Gonorrhea	STD Gonorrhea	STD Gonorrhea
STD Gonorrhea	STD Gonorrhea	STD Gonorrhea	STD Gonorrhea

STD Herpes	STD Herpes	STD Herpes	STD Herpes
STD Herpes	STD Herpes	STD Herpes	STD Herpes
STD Herpes	STD Herpes	STD Syphilis	STD Syphilis
STD Syphilis	STD Syphilis	STD Syphilis	STD Syphilis
STD Syphilis	STD Syphilis	STD Syphilis	STD Syphilis
No Outcome	No Outcome	No Outcome	No Outcome

No Outcome	No Outcome	No Outcome	No Outcome
Condom	Condom	Condom	Condom
Condom	Condom	Condom	Condom
Condom	Condom	Condom	Condom
Condom	Condom	Condom	Condom
Condom	Condom	Condom	Condom

Condom	Condom	Condom	Condom
Condom	Condom	Condom	Condom
Condom	Condom	Condom	Condom
<p>Risk: Broken Condom</p> <p>This turn, if a sexual encounter results in a condom card (for either or both), you may redraw that participant's card.</p>	<p>Risk: Broken Condom</p> <p>This turn, if a sexual encounter results in a condom card (for either or both), you may redraw that participant's card.</p>	<p>Risk: Broken Condom</p> <p>This turn, if a sexual encounter results in a condom card (for either or both), you may redraw that participant's card.</p>	<p>Risk: Broken Condom</p> <p>This turn, if a sexual encounter results in a condom card (for either or both), you may redraw that participant's card.</p>
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<p>Risk: Viral Multiplication</p> <p>Target a character. Place a copy of an STD already in their arsenal into their arsenal from out of play.</p>	<p>Risk: Viral Multiplication</p> <p>Target a character. Place a copy of an STD already in their arsenal into their arsenal from out of play.</p>	<p>Risk: Viral Multiplication</p> <p>Target a character. Place a copy of an STD already in their arsenal into their arsenal from out of play.</p>	<p>Risk: Viral Multiplication</p> <p>Target a character. Place a copy of an STD already in their arsenal into their arsenal from out of play.</p>
<p>Risk: AIDS (STD)</p> <p>Place into an arsenal. If revealed, instead of spreading AIDS, search each participant's arsenal and discard a card there. Counts as an STD.</p>	<p>Risk: AIDS (STD)</p> <p>Place into an arsenal. If revealed, instead of spreading AIDS, search each participant's arsenal and discard a card there. Counts as an STD.</p>	<p>Risk: AIDS (STD)</p> <p>Place into an arsenal. If revealed, instead of spreading AIDS, search each participant's arsenal and discard a card there. Counts as an STD.</p>	<p>Risk: Random Sex</p> <p>This turn, you may have a sexual encounter with one of your opponents' characters.</p>
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<p>Risk: Random Sex</p> <p>This turn, you may have a sexual encounter with one of your opponents' characters.</p>	<p>Risk: Random Sex</p> <p>This turn, you may have a sexual encounter with one of your opponents' characters.</p>	<p>Risk: Random Sex</p> <p>This turn, you may have a sexual encounter with one of your opponents' characters.</p>	<p>Risk: Random Sex</p> <p>This turn, you may have a sexual encounter with one of your opponents' characters.</p>
<p>Risk: Increase Risk</p> <p>Target a character. Discard one card from their arsenal.</p>	<p>Risk: Increase Risk</p> <p>Target a character. Discard one card from their arsenal.</p>	<p>Risk: Increase Risk</p> <p>Target a character. Discard one card from their arsenal.</p>	<p>Risk: Increase Risk</p> <p>Target a character. Discard one card from their arsenal.</p>
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<p>Risk: Increase Risk</p> <p>Target a character. Discard one card from their arsenal.</p>	<p>Protection: Oral Sex</p> <p>Target an opponent. If their next sexual encounter results in an STD, they must redraw it (only one, if both).</p>	<p>Protection: Oral Sex</p> <p>Target an opponent. If their next sexual encounter results in an STD, they must redraw it (only one, if both).</p>	<p>Protection: Oral Sex</p> <p>Target an opponent. If their next sexual encounter results in an STD, they must redraw it (only one, if both).</p>
<p>Protection: Medication</p> <p>Target a character. If their arsenal contains at least 2 different STDs, discard an STD from their arsenal.</p>	<p>Protection: Medication</p> <p>Target a character. If their arsenal contains at least 2 different STDs, discard an STD from their arsenal.</p>	<p>Protection: Medication</p> <p>Target a character. If their arsenal contains at least 2 different STDs, discard an STD from their arsenal.</p>	<p>Protection: Luck</p> <p>Place into an arsenal. Counts as a “No outcome” card.</p>
<p>Protection: Luck</p> <p>Place into an arsenal. Counts as a “No outcome” card.</p>	<p>Protection: Luck</p> <p>Place into an arsenal. Counts as a “No outcome” card.</p>	<p>Protection: Luck</p> <p>Place into an arsenal. Counts as a “No outcome” card.</p>	<p>Protection: Luck</p> <p>Place into an arsenal. Counts as a “No outcome” card.</p>
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<p>Protection: Luck</p> <p>Place into an arsenal. Counts as a “No outcome” card.</p>	<p>Protection: Luck</p> <p>Place into an arsenal. Counts as a “No outcome” card.</p>	<p>Protection: Children</p> <p>Place into an arsenal. If revealed, immediately end the sexual encounter (for both participants). Counts as an STD.</p>	<p>Protection: Children</p> <p>Place into an arsenal. If revealed, immediately end the sexual encounter (for both participants). Counts as an STD.</p>